

A High-Speed Residue-to-Binary Converter for Three-Moduli $\{2^{2n+2} - 1, 2^{2n+1} - 1, 2^n\}$ set

Amani Goniemat, Andraws Swidan
Computer Engineering Department, The University of Jordan
Amman, Jordan

Abstract

Residue-to-binary conversion is the crucial step for residue arithmetic. The traditional methods are the Chinese Remainder Theorem and the Mixed Radix Conversion. Both approaches have some well known long standing difficulties, new Chinese remainder theorem used to overcome those difficulties. In this paper presents, and a new converter for specific moduli set $\{2^{2n+2} - 1, 2^{2n+1} - 1, 2^n\}$ was proposed. Our proposed converter is based on the CRTI. A detailed comparative analysis of the proposed converter was carried out. The analysis showed that our proposed converter overcomes other converters by speed and at the same time it is comparable to them by hardware requirements.

Keywords: Residue Number System, Reverse Converters, New Chinese Remainder Theorem.

1. Introduction

Residue number system (RNS) is a non-weighted system and uses residues of a number in particular modulus for its representation.

Arithmetic operations on residues can be performed in each moduli in parallel without carry propagation between them, thus one of the important characteristic of using residue arithmetic is the carry-free property which increases the calculation speed and decrease the consumed power.

In addition instead of performing arithmetic operations on large number, calculations are done on its corresponding residues in parallel. Hence the hardware requirement is reduced and speed operations is improved moreover all tasks are performed parallel.

Considering the characteristics of RNS, it has been applied on many arithmetic operations such as fast number theoretic transforms, discrete Fourier transforms and many other areas. Also it received a considerable attention since

1950 in image processing, digital filters and digital signal processing computation algorithms (DSP).

Unlike conventional number system RNS bear the extra cost of conversion step that is user to interface the RNS with the external world either for convert the binary to residue representation for forward conversion or the inverse in reverse conversion to produce the binary equivalent of residues. Other critical issue concerning the use of RNS is the choice of moduli set as the form of the moduli set and the number of moduli that chosen for RNS processor affects on dynamic range, speed and its VLSI implementation.

Up to now, many moduli sets have been presented with various dynamic ranges either $3n$, $4n$, $5n$ bits with three, four, five and even six moduli sets but always the trend is to offer a moduli set that meet high performance needs with a large dynamic range and parallelism.

In this paper a new three modules $\{2^{2n+2} - 1, 2^{2n+1} - 1, 2^n\}$ with $(5n)$ -bits dynamic range is proposed and a high speed and low complex reverse converter is designed based on new CRT algorithm.

2. Related background

The Residue Number System is defined in terms of a relatively-prime modulus set $\{P_1, P_1, \dots, P_n\}$ where $\gcd(P_i, P_j) = 1$ for $i \neq j$, and $\gcd(a, b)$ denotes the greatest common divisor of a and b . A weighted number X can be represented as $X = (x_1, x_2, \dots, x_n)$, where this representation is unique for any integer X in range $[0, M - 1]$, where M is the Dynamic range of the modulus set and defined as $M = P_1 P_2 \dots P_n$.

In order to convert from binary to residue numbers and vice-versa, a binary to residue (forward converter) is required in the front end of the system and a residue to binary in the bank end of the system. Reverse conversion involves a significant degree of complexity; hence an

efficient design of reverse converter greatly simplifies the operations in RNS.

The algorithms of residue to binary conversion are mainly based on the Chinese remainder theorem (CRT) and mixed radix conversion (MRC), and recently a new implementation of (CRT) is proposed defined as (CRT-I) and (CRT-I I). The New CRTs have potentiality to create higher performance reverse converters than CRT and MRC particularly for some special moduli sets. Hence, many researchers have been done in the recent years to discover efficient moduli sets which can be fitted with properties of New CRTs.

Chinese Remainder Theorem: Let m_1, m_2, \dots, m_n be pairwise relatively prime positive integers, i.e. $\gcd(m_i, m_j) = 1$ for $i \neq j$. The system

$$\begin{aligned} x &\equiv a_1 \pmod{m_1} \\ x &\equiv a_2 \pmod{m_2} \\ &\vdots \\ x &\equiv a_n \pmod{m_n} \end{aligned}$$

has a unique solution modulo $m = m_1 m_2 \dots m_n$, i.e., there is a unique solution x with $0 \leq x < m$. Furthermore, all solutions are congruent modulo m .

We can construct a solution as follows.

1. Let $m = m_1 m_2 \dots m_n$.
 2. Let $M_k = \frac{m}{m_k}$ for all $k = 1, 2, \dots, n$.
 3. For all $k = 1, 2, \dots, n$ find integers y_k such $M_k y_k \equiv 1 \pmod{m_k}$
- Since $\gcd(M_k, m_k) = 1$, we know that y_k exists. Euclid's extended algorithm can be used to Find y_k .
 The integer $a_1 M_1 y_1 + a_2 M_2 y_2 + \dots + a_n M_n y_n$ is a solution of the system. The integer $x = (a_1 M_1 y_1 + a_2 M_2 y_2 + \dots + a_n M_n y_n) \pmod{m}$ (1) is the unique solution with $0 \leq x < m$.

The Mixed Radix Conversion: The residue to binary converter can be implemented using the MRC as follow

$$X = V_n \prod_{i=1}^n P_i + \dots + V_3 P_2 P_1 + V_2 P_1 + V_1 \quad (2)$$

The coefficients $V_i P$ can be obtained from residues by:

$$V_1 = x_1 \quad (3)$$

$$V_2 = |(x_2 - x_1) |P_1^{-1}|_{P_2}|_{P_2} \quad (4)$$

$$V_3 = |((x_3 - x_1) |P_1^{-1}|_{P_3} - V_2) |P_2^{-1}|_{P_3}|_{P_3} \quad (5)$$

In general case we have

$$V_n = (((x_n - V_1) |P_1^{-1}|_{P_n} - V_2) |P_2^{-1}|_{P_n} - \dots - V_{n-1}) |P_{n-1}^{-1}|_{P_n} \quad (6)$$

New Chinese Remainder Theorem 1: by New CRT-I with the 3-moduli set $\{P_1, P_2, P_3\}$ the number X can be computed from its corresponding residues (x_1, x_2, x_3) using the following equations

$$Z = x_1 + m_1 |K_1(X_2 - X_1) + K_2 M_2(X_3 - X_2)|_{m_2 m_3} \quad (7)$$

Where

$$|k_1 m_1|_{m_2 m_3} = 1 \quad (8)$$

$$|k_2 m_1 m_2|_{m_3} = 1 \quad (9)$$

Where k_1, k_2 are multiplicative inverses.

3. Design of Reverse Converter

For the design of reverse converter I use the new CRT theorem, the following lemmas and properties are needed for the derivation of the conversion algorithm

Theorem 1: modules are pairwise relatively prime.

Proof:

Using the Euclid's algorithm to find the greatest common divisor:

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Euclid (a,b)
if b=0
return a
else
return Euclid (b,a mod b)
if a was 1 then we conclude that numbers are prime.
begin with
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$\gcd(2^{2n+2} - 1, 2^{2n+1} - 1) = \gcd(2^{2n+2} - 1, 1) = 1$
 so $2^{2n+2} - 1, 2^{2n+1} - 1$ are coprime.

For the moduli $\{2^{2n+1} - 1, 2^n\}$ and $\{2^{2n+2} - 1, 2^n\}$, either you can use the previous steps or noting that $2^{2n+2} - 1, 2^{2n+1} - 1$ are both odd numbers while 2^n is even so it is clear that 2^n is relatively prime with both $2^{2n+2} - 1$ and $2^{2n+1} - 1$

Lemma 1:

The multiplicative inverse of $|m_1|_{m_2 m_3}$ is

$$K_1 = |(2^{2n+2} - 1)^{-1}|_{(2^{2n+1}-1)2^n} \quad (10)$$

$$K_1 = 2^{3n+1} + 2^{2n+2} - 2^n - 1 \quad (11)$$

Proof:

$$|(2^{3n+1} + 2^{2n+2} - 2^n - 1)(2^{2n+2} - 1)|_{2^{2n+1}-1, 2^n=1} \quad (12)$$

Lemma 2:

The multiplicative inverse of $|m_1 m_2|_{m_3}$ is

$$K_2 = |(2^{2n+2} - 1)(2^{2n+1} - 1)^{-1}|_{(2^{2n+1}-1)2^n} \quad (13)$$

$$K_2 = 1$$

Proof:

$$|T_1 + T_2 + T_3|_{2^n}, \quad x_2 \geq x_1 \quad (14a)$$

$$|T_1 + T_2 + T_3|_{2^n}, \quad x_2 < x_1 \quad (14b)$$

$$\begin{aligned} &|(2^{2n+2} - \\ &1)(2^{2n+1} - \\ &1)|_{2^n=1} \end{aligned}$$

the moduli set $\{2^{2n+2} - 1, 2^{2n+1} - 1, 2^n\}$ using the new CRT I:

$$X = x_1 + m_1 |K_1(x_2 - x_1) + K_2 m_2(x_3 - x_2)|_{m_2 m_3} \quad (18)$$

$$\begin{aligned} X = x_1 + (2^{2n+2} \\ - 1) | (2^{3n+1} + 2^{2n+2} - 2^n \\ - 1)(x_2 - x_1) \\ + (2^{2n+1} - 1)(x_3 \\ - x_2) |_{m_2 m_3} \end{aligned} \quad (19)$$

Where $m_2 = (2^{2n+1} - 1)$
 And $m_3 = 2^n$

The binary number $X = (x_1, x_2, x_3)$ is given by

$$X = x_1 + (2^{2n+2} - 1)Z \quad (20)$$

Where

$$Z = (2^{2n+1} - 1)Y + |x_2 - x_1|_{(2^{2n+1}-1)} \quad (21)$$

$$Y = |x_3 + x_2(2^n + 1) - 2x_1|_{2^n}$$

Where

$$T_1 = (x_{3,n-1} x_{3,n-2} \dots \dots \dots x_{3,1} x_{3,0}) \quad (22)$$

$$T_2 = (x_{2,n-1} x_{2,n-2} \dots \dots \dots x_{2,1} x_{2,0}) \quad (23)$$

$$T_{31} = (\overline{x_{1,n-2}} \dots \dots \dots \overline{x_{1,1}} \overline{x_{1,0}} 1) \quad (24)$$

$$T_3 = T_{31} + 1 \quad (25)$$

Proof:

The binary vectors x_1, x_2 and x_3 can be represented in bit-level as

$$x_1 = \underbrace{(x_{1,2n+1} x_{1,2n} \dots \dots \dots x_{1,1} x_{1,0})}$$

4. Conversion theorem

In this section I propose a theorem to convert the residue number (x_1, x_2, x_3) into binary representation for

$$x_2 = \underbrace{(x_{2,2n}x_{2,2n-1} \dots \dots \dots x_{2,1}x_{2,0})}_{2n + 1 \text{ bits}}$$

$$x_3 = \underbrace{(x_{3,n-1}x_{3,n-2} \dots \dots \dots x_{3,1}x_{3,0})}_{n \text{ bits}}$$

Using the new CRT I:

$$X = x_1 + (2^{2n+2} - 1) \left[\begin{aligned} & - 1 \right] (2^{3n+1} + 2^{2n+2} - 2^n \\ & - 1) (x_2 - x_1) \\ & + (2^{2n+1} - 1) (x_3 - x_2) \end{aligned} \right]_{m_2 m_3} \quad (26)$$

$$X = x_1 + (2^{2n+2} - 1) \left[\begin{aligned} & ((2^{n+1} - 1)(2^n + 2) + 1) (x_2 \\ & - x_1) + (2^{2n+1} - 1) (x_3 - x_2) \end{aligned} \right]_{m_2 m_3}$$

$$X = x_1 + (2^{2n+2} - 1) \left[\begin{aligned} & (x_2 - x_1) \\ & + (2^{2n+1} - 1) [(2^n + 2)(x_2 - x_1) \\ & + (x_3 - x_2)] \end{aligned} \right]_{m_2 m_3}$$

$$X = x_1 + (2^{2n+2} - 1) \left[\begin{aligned} & (x_2 - x_1) \\ & + (2^{2n+1} - 1) [2^n x_2 + 2x_2 - 2^n x_1 - 2x_1 \\ & + x_3 - x_2] \end{aligned} \right]_{m_2 m_3}$$

$$X = x_1 + (2^{2n+2} - 1) \left[\begin{aligned} & (x_2 - x_1) \\ & + (2^{2n+1} - 1) [x_2(2^n + 1) - x_1(2^n + 2) \\ & + x_3] \end{aligned} \right]_{m_2 m_3}$$

$$X = x_1 + (2^{2n+2} - 1) \left[\begin{aligned} & (x_2 - x_1) \\ & + (2^{2n+1} - 1) [x_2(2^n + 1) - x_1(2^n + 2) \\ & + x_3] \end{aligned} \right]_{(2^{2n+1}-1)(2^n)} \\ -x_1 = |2^n - x_1|_{2^n} \quad (27)$$

$$X = x_1 + (2^{2n+2} - 1) \left[\begin{aligned} & (x_2 - x_1) \\ & + (2^{2n+1} - 1) [x_2(2^n + 1) + x_1(2^n - 2^n - 2) \\ & + x_3] \end{aligned} \right]_{(2^{2n+1}-1)(2^n)}$$

$$X = x_1 + (2^{2n+2} - 1) \left[\begin{aligned} & (x_2 - x_1) \\ & + (2^{2n+1} - 1) [x_2(2^n + 1) + x_1(-2) \\ & + x_3] \end{aligned} \right]_{(2^{2n+1}-1)(2^n)}$$

$$X = x_1 + (2^{2n+2} - 1) Z$$

$$Z = [(x_2 - x_1) + (2^{2n+1} - 1) [x_2(2^n + 1) - 2x_1 + x_3]]_{(2^{2n+1}-1)(2^n)}$$

When $x_2 \geq x_1$

$$x_2 - x_1 = |x_2 - x_1|_{(2^{2n+1}-1)} \quad (28)$$

$$Z = (2^{2n+1} - 1) |x_3 + x_2(2^n + 1) - 2x_1|_{2^n} + |x_2 - x_1|_{(2^{2n+1}-1)}$$

$$Z = (2^{2n+1} - 1) Y + |x_2 - x_1|_{(2^{2n+1}-1)}$$

$$Y = |x_3 + x_2(2^n + 1) - 2x_1|_{2^n}$$

$$T_1 = |x_3|_{2^n} = (x_{3,n-1}x_{3,n-2} \dots \dots \dots x_{3,1}x_{3,0})$$

$$T_2 = |x_2(2^n + 1)|_{2^n} = |(x_2)(x_2)|_{2^n}$$

$$T_2 = (x_{2,n-1}x_{2,n-2} \dots \dots \dots x_{2,1}x_{2,0})$$

$$T_3 = |-2x_1|_{2^n}$$

$$T_3 = |-2(x_{1,n-1} \dots \dots \dots x_{1,1}x_{1,0})|_{2^n}$$

$$|2x_1|_{2^n} = (x_{1,n-2} \dots \dots \dots x_{1,1}x_{1,0}0)$$

$$T_{31} = (\overline{x_{1,n-2}} \dots \dots \dots \overline{x_{1,1}x_{1,0}1})$$

$$T_3 = T_{31} + 1$$

$$Y = |T_1 + T_2 + T_3|_{2^n}$$

When $x_2 < x_1$

$$x_2 - x_1 = |x_2 - x_1|_{2^{2n+1}-1} - 2^{2n+1} - 1$$

$$Z = [(2^{2n+1} - 1)(x_3 + x_2(2^n + 1) - 2x_1 - 1) + |x_2 - x_1|_{2^{2n+1}-1}]_{(2^{2n+1}-1)(2^n)}$$

$$Z = (2^{2n+1} - 1) |x_3 + x_2(2^n + 1) - 2x_1 - 1|_{2^n} + |x_2 - x_1|_{(2^{2n+1}-1)}$$

$$Z = (2^{2n+1} - 1) Y + |x_2 - x_1|_{(2^{2n+1}-1)}$$

$$Y = |x_3 + x_2(2^n + 1) - 2x_1 - 1|_{2^n}$$

$$T_1 = |x_3|_{2^n} = (x_{3,n-1}x_{3,n-2} \dots \dots \dots x_{3,1}x_{3,0})$$

$$T_2 = (x_{2,n-1}x_{2,n-2} \dots \dots \dots x_{2,1}x_{2,0})$$

$$T_3 = |-2x_1 - 1|_{2^n}$$

$$T_3 = T_{31} = (\overline{x_{1,n-2}} \dots \dots \dots \overline{x_{1,1}x_{1,0}}1)$$

$$Y = |T_1 + T_2 + +T_{31}|_{2^n}$$

5. Example

Given n=4, then

$$m_1 = 1023$$

$$m_2 = 511$$

$$m_3 = 16$$

And suppose that

$$x_1 = 2 = \langle 00 \rangle \langle 0000 \rangle \langle 0010 \rangle$$

$$x_2 = 3 = \langle 0 \rangle \langle 0000 \rangle \langle 0011 \rangle$$

$$x_3 = 1 = \langle 0001 \rangle$$

Then

$$T_1 = |X_3|_{2^n} = \langle 0001 \rangle$$

$$T_2 = (x_{2,n-1}x_{2,n-2} \dots \dots \dots x_{2,1}x_{2,0}) = \langle 0011 \rangle$$

And noting that $x_2 \geq x_1$

$$T_{31} = (\overline{x_{1,n-2}} \dots \dots \dots \overline{x_{1,1}x_{1,0}}1) = \langle 1011 \rangle$$

$$T_3 = T_{31} + 1 = \langle 1100 \rangle$$

$$Y = |1 + 3 + +12|_{2^n} = \langle 0000 \rangle$$

$$Z = (2^{2n+1} - 1)Y + |X_2 - X_1|_{(2^{2n+1}-1)}$$

$$Z = \langle 0000 \rangle \langle 0 \ 0000 \ 0001 \rangle$$

└──────────────────┘
3n+1 bits

$$X = X_1 + (2^{2n+2} - 1) Z$$

$$\begin{aligned} & X_1 + 2^{2n+2} Z \\ = & \langle 0000 \rangle \langle 0 \ 0000 \ 0001 \rangle \langle 00 \rangle \langle 0000 \rangle \langle 0010 \rangle \\ & + \\ - & Z \{ Z \text{ 2's complement} \} \\ = & \langle 1111 \rangle \langle 1 \ 1111 \ 1111 \rangle \langle 11 \rangle \langle 1111 \rangle \langle 1111 \rangle \end{aligned}$$

$$\begin{aligned} X = & \langle 0000 \rangle \langle 0 \ 0000 \ 0001 \rangle \langle 00 \rangle \langle 0000 \rangle \langle 0001 \rangle \\ = & 1025 \end{aligned}$$

Another example if we take

$$x_1 = 931 = \langle 11 \rangle \langle 1010 \rangle \langle 0011 \rangle$$

$$x_2 = 423 = \langle 1 \rangle \langle 1010 \rangle \langle 0111 \rangle$$

$$x_3 = 0 = \langle 0000 \rangle$$

Noting that $x_2 < x_1$

$$T_1 = |X_3|_{2^n} = \langle 0000 \rangle$$

$$T_2 = (x_{2,n-1}x_{2,n-2} \dots \dots \dots x_{2,1}x_{2,0}) = \langle 0111 \rangle$$

$$T_{31} = (\overline{x_{1,n-2}} \dots \dots \dots \overline{x_{1,1}x_{1,0}}1) = \langle 1001 \rangle$$

$$Y = |7 + 9 + +0|_{2^n} = \langle 0000 \rangle$$

$$Z = (2^{2n+1} - 1)Y + |X_2 - X_1|_{(2^{2n+1}-1)}$$

$$Z = \langle 0000 \rangle \langle 0 \ 0000 \ 0011 \rangle$$

$$X = X_1 + (2^{2n+2} - 1) Z$$

$$\begin{aligned} = & \langle 0000 \rangle \langle 0 \ 0000 \ 0011 \rangle \langle 11 \rangle \langle 1010 \rangle \langle 0011 \rangle + \\ & \langle 1111 \rangle \langle 1 \ 1111 \ 1111 \rangle \langle 11 \rangle \langle 1111 \rangle \langle 1101 \rangle + \\ = & \langle 0000 \rangle \langle 0 \ 0000 \ 0011 \rangle \langle 11 \rangle \langle 1010 \rangle \langle 0000 \rangle \\ = & 4000 \end{aligned}$$

6. Hardware Implementation

The proposed reverse converter is based on Eq. (13), Eq. (14), Eq.(15 a) and Eq.(15 b). The hardware implementation of Eq.(15) requires n-bits carry save adder to reduce these three input numbers into two numbers namely, sum and carry then n-bits module adder is used to add the sum and carry together to generate Y.

Let us denote the module that computes Y as Module Y, which employ one n-bits CSA the first used to compute then n-bits carry propagate adder (CPA) with end around carry (EAC) act as n-bits module adders, as shown in Fig. 1

Figure 2 show the execution of Eq. (14) we need a subtractor for $x_2 - x_1$ which can be implemented by (2n+1) bits CSA with EAC, this EAC bit can indicate whether $x_2 \geq x_1$ or not so can be used as control bit for n-bits 2-to-1 multiplexer that decide the correct Y ;
 $Y = |T_1 + T_2 + +T_3|_{2^n}$ when $x_2 \geq x_1$ and $Y = |T_1 + T_2 + +T_3|_{2^n}$ when $x_2 < x_1$.

To complete our implementation of Eq. (14) we simply concatenate Y with SUB1 output into a (3n+1) bits number then another subtractor SUB2 is used to generate Z

Finally for the implementation of Eq. (13) a (5n+3) bits number is generated by concatenation of Z and X_1 and using SUB3 to subtracts Z we can get the final X as shown in Fig. 2.

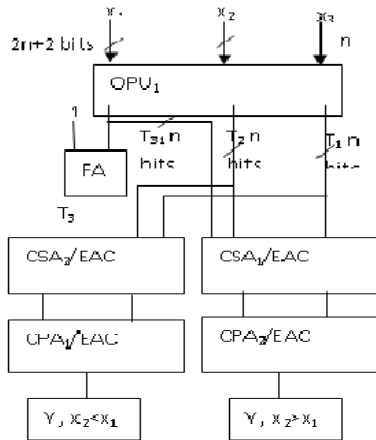


Fig. 1 Module Y: detailed architecture

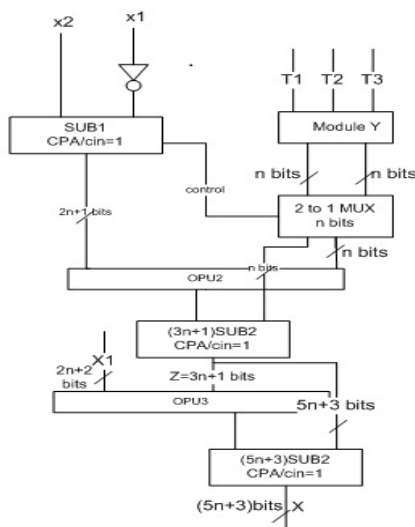


Fig. 2 Proposed Converter

The operands preparation unit of Fig. 1 contains (n) not gates for doing the inversion of x_1 to find its one's complement.

It is important to know that some parts of equation 13 and 14 can be implemented simply by concatenation without the use of any calculative hardware in Fig.3 we represent this by using OPU2, OPU3

Note that SUB_2 is (3n+1)-bit binary subtractor, which employ (3n+1) FA's and n-bit not gates to find the inversion of Y to compute subtraction.

Also since we have (2n+1) bits of 1's, (2n+1) FA's in SUB_2 can be reduced to a pairs of XNOR/OR gates. Again for the implementation of SUB_3 a (5n+3) regular binary subtractor is used where the (3n+1) of the (5n+3) FA's can be replaced by a pairs of XNOR/OR gates.

Performance evaluation

The primary digital characteristics of any digital design are the speed, area and power. The speed can be computed by throughput, latency and timing; the latency is the time between data input and the processing data outputs while timing is the logical delay between elements, when a design doesn't meet timing it means that the delay of the critical path is larger than the target clock period.

So to optimize the performance efficiently in your design you have to reduce the delay in critical path one way to do this by considering the amount of parallelism between entities and reduce the dependencies among them. Parallelism was implemented in the new CRT theorem where in the conversion process; the weighted number can be retrieved faster because the operations are done in parallel, without depending on other results.

In this section, hardware requirement and speed of the proposed reverse converter based on our moduli set is studied.

Firstly we must calculate the hardware requirement and delay of the proposed converter. Then compare the result with other converters from both hardware cost and delay viewpoints.

In Table 1 the complexity and delay introduced by different adders and gates used in the proposed converter are listed.

Table 1: Complexity and Delay of Various Components

Parts	FA	NOT	XNOR/OR pairs	Delay
OPU1		(n-1)		t_{not}
Adder	1			t_{FA}
CSA1	n			t_{FA}
CSA2	n			t_{FA}
CPA1	n			nt_{FA}
CPA2	n			nt_{FA}
SUB1	2n+1	2n+2		$(2n+1)t_{FA} + t_{not}$
MUX	n			t_{FA}
SUB2	n	n	2n+1	$(3n+1)t_{FA} + t_{not}$
SUB3	3n+1	3n+1	2n+2	$(5n+3)t_{FA} + t_{not}$
Total	11n+3	7n+2	4n+3	$(12n+9)t_{FA} + 4t_{not}$

To improve the throughput rate, pipelining is usually applied in real implementation, the delay of Module Y is smaller than that of SUB_1 , and hence the delay of the converter depends on the delay of the critical path consisting of SUB_1 , MUXs, SUB_2 , and SUB_3 . The delay of a CSA or a MUX is the same as that of an FA, namely, t_{FA} . The delay of each of the modulo adders in Module Y is nt_{FA} and that of the modulo subtractor SUB_1 is $(2n+1)t_{FA} + t_{not}$, while the delay of the binary subtractor SUB_2 is

$(3n+1)t_{FA} + t_{not}$, and that of SUB_3 is $(5n+3)t_{FA} + t_{not}$. Thus, the converter has a total delay of

$$\begin{aligned} \text{Delay} = & (2n + 1)t_{FA} + t_{not}SUB_1 + t_{FA}MUX \\ & + (3n + 1)t_{FA} + t_{not}SUB_2 \\ & + (5n + 3)t_{FA} + t_{not}SUB_3 \end{aligned}$$

$$\text{Total Delay} = (10n + 6)t_{FA} + 3t_{not}$$

So as described above doing the computations simultaneously in parallel improves the critical path delay. Table II describe the improvement in delay that was achieved using the new CRT for the conversion process in comparison with converters have the same or less dynamic range.

Table 2: Delay Comparison between the Proposed Reverse Converter and Related Works

Converter	DR(bits);n=4	Delay(t_{FA})
[12]	16	16n+22
[22]	22	14n+8
[28]	19	18n+17
proposed	22	10n+6

Hence, converters based the New CRT's require no big size modulo adders. In many cases, only one modulo operation is needed. The numbers involved in the conversion are smaller than the numbers in the CRT. This will gain speed, since binary arithmetic speed is often bounded by the size of the numbers. But, New CRTs are hardware intensive as they require many inverse modulus operators, modulus operators, multipliers and dividers. Dividers and inverse modulus operators in turn needs many half and full adders and subtractors. but since hardware cost has been driven low nowadays, illustration of the idea that there is always room for better performance.

In order to obtain comprehensive view of the improvement in implementation we extend Table I for different values of n as shown in Table III. since converter of [13] has 4n bits dynamic range we exclude it from comparison.

Table 3: Performance Comparison Using Different Values of n

N	[22]		[28]		Proposed	
	DR (bits)	Delay (t_{FA})	DR (bits)	Delay (t_{FA})	DR (bits)	delay (t_{FA})
4	22	64	19	89	22	46
8	62	120	39	161	62	86
12	82	176	59	233	82	126
16	102	232	79	305	102	166
20	122	288	99	377	122	206

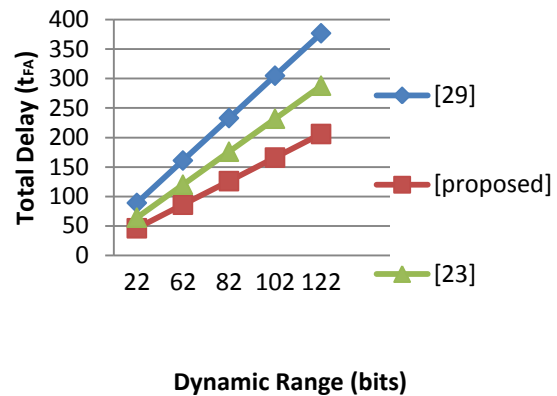


Fig. 3 comparison of delay for different converters

Based on the specific sets $M_i - 8, M_i - 16, M_i - 32$ and $M_i - 64$, the corresponding n that represent each converter found and delay of each moduli set for all converters $C_i - 8, C_i - 16, C_i - 32$ and $C_i - 64$ is computed. It is assumed that $C_1 = \{2^{2n+2} - 1, 2^{2n+1} - 1, 2^n\}$ based on MRC and $C_2 = \{2^n, 2^{n-1} - 1, 2^{n+1} - 1, 2^n - 1, 2^n + 1\}$, finally C_3 is the proposed converter which is for $\{2^{2n+2} - 1, 2^{2n+1} - 1, 2^n\}$ based on CRTI, for 64-bit converter n=13, for both.

Table 4: Specific seytsm_I-8, M_I-16, M_I-32, (I-1, ..., 4)

Converter	8-bit $M_i - 8$	16-bit $M_i - 16$	32-bit $M_i - 32$
$C_{1.1}$	{3,4,5,7,1}	{15,16,17,31,7}	{127,128,129,255,63}
$C_{1.2}$	{63,31,4}	{225,127,8}	{16383,8191,64}

Table 5: Delay for Specific Dynamic Range

Converter	$C_i - 8$	$C_i - 16$	$C_i - 32$	$C_i - 64$
$C_{1.1}$	53/n=2	89/n=4	143/n=7	251/n=13
$C_{1.2}$	36/n=2	50/n=3	120/n=8	190/n=13
$C_{1.3}$	26/n=2	36/n=3	86/n=8	136/n=13

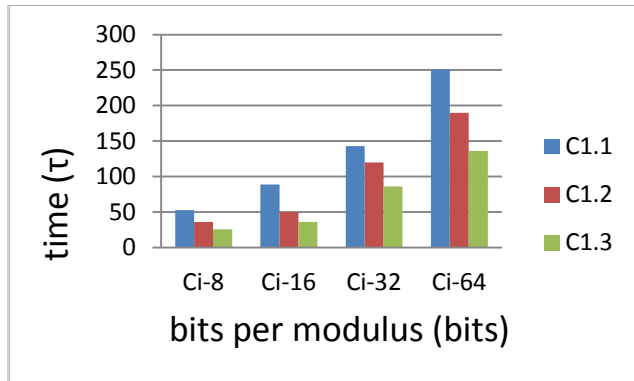


Fig. 4 Time Performance Comparison vs. dynamic range

Conclusion

A new converter for specific moduli set $\{2^{2n+2} - 1, 2^{2n+1} - 1, 2^n\}$ was proposed using New Chinese Remainder Theorem I. The design is compact and provides higher speed of conversion compared to other implementations that operate on the same set. The hardware requirements for the proposed converter are comparable to similar converters. The manipulation technique presented in this paper can serve as a guideline for similar design procedure and will open up many doors for further RNS research. It is expected more efficient arithmetic algorithms can be developed based on it, and many converters as the one proposed here can be implemented.

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