

A Novel Steganography with Preserving Statistical Properties

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Abstract

In this paper a novel algorithm is present to improve the capacity and security of stegaography technique. Where, the proposed work are based on three stages, first one is checking the statistical performance of the cover image. Second stage is splitting the pixels of cover image depending on the pixels values (edges). Then, at the third stage replacement one or two bits of cover image with message or not depend on the pixels values in second stage. The results were, appear the detection probability by statistical calculation is 0 - 7.65 % with capacity 30-60 % and false-negative ratio is 76.8% and with distortion is 1.1-1.5%. The improvement that satisfied is 7.8%, 2.56% and 20% respectively.

Keywords: *Steganography, LSB, Probability of Detection.*

1. Introduction

In the electronic era of revolutionary changes to the nature of information, and With the development of Internet technologies, digital media can be transmitted conveniently over the networks. Therefore, it is become difficult to confirm the safety or truth of data, due to the spread of tools used for distortion and manipulation and the capacity of some people to harness technology to serve malevolent ends[1,2]. Therefore, How to protect secret messages during transmission becomes an important issue[3], and this demand can be satisfied by hiding of the data that is, represent a key to safe communication[4]. That hiding can be in the content or form or, both, where, cryptography hides the contents of a secret message from malicious people, whereas Steganography even conceals the existence of the message[2,5]. The difference between steganography and cryptography is that steganography is a stealthy method of communication that only the communicating parties are aware of; while, cryptography is an overt method of

communication that anyone understands, despite its payload is scribbled, and can use both of them in steganography. Where cryptography could use as a key of steganography[3,6].

2. Steganography

Steganography is the information hiding technique in which covering secured data into a computer carrier file without damaging the file or changing its size[4,7]. The purpose of steganography is covert communication-to hide the existence of a message from a third party[8]. Many different carriers file formats can be used, but digital images are the most popular because of their frequency on the Internet. For hiding secret information in images, there exist a large variety of steganographic techniques some are more complex than others and all of them have respective strong and weak points[9,10]. Stegaography contains a few branches as cryptography, Watermarking, Fingerprinting. The stego medium that a hidden message is inserted in it is called cover medium. It may be a picture, a sound, and a film. The image steganography algorithms can be categorized into two categories, spatial domain and frequency domain[11]. After inserting a message by Algorithm containing, it is called placed medium span (stego medium). The data that we insert in cover medium is secret message. The key that is used to insert message and take out secret message is called placing key. The techniques that help us to recognize cover medium and span are called disclosing[12,13].

The stego-process could be represented the following Formula[3,14]:

$$\text{cover medium} + \text{embedded message} + \text{stegokey} \\ = \text{stego-medium.}$$

There are many embedded techniques, the Least Significant Bit (LSB) algorithm has a larger amount of capacity than other embedding techniques and it

is recognized now, due to many advantages such as the algorithm is simple, the embedded velocity is fast and so on[2,11].

Image steganography systems have three conflicting conditions contend with one another: capacity, imperceptibility and robustness. Capacity refers to the amount of information that can be hidden in the cover medium, imperceptibility to an eavesdropper's inability to detect hidden information, and robustness to the number of modification the stego medium can withstand before an adversary can destroy that hidden information[10]. There are three types of steganographic protocols used. They are Pure Steganography, Secret Key Steganography, and Public Key Steganography. The work of this paper is considered inside pure steganography.

In the existing technical literature, many related studies on steganography have been reported. The researchers are focused on four axis, that are; the security[1,2,4,16], security and capacity[11,13,15], capacity and reduces the distortion[5,8,9,12,16,17,18], as;

In [1], two stages are made the work, first one is hidden a message in a LSBs of the image. Then, the second is by hashing the cipher image using MD5 technique. While [7] use public key for hidden the message in LSB, then, apply private key (RSA) for reconstruct the message. By use particle swarm optimization for finding the best pixel locations to transfer the image to the new one was present in [4]. [2] was introduced a robust technique of hiding secret data in image based on LSB insertion and RSA encryption technique. For improving the security and capacity [13] was proposed a half tone picture method for secure the data communication. In [15] was combining the pixel-value differencing module and LSB for same demand. [11] is present a hiding message in cover image by 3 LSB bits depend on the sequences of the message bits. For reduce the embedding error and increasing the embedding capacity adaptive steganographic algorithm that use in [16]. Also [5] use fore-pixel difference and modified LSB to satisfy the same requirement. In [9] converting gray image to the RGB one to avoid gray color sequence and to declare the black region for hidden the message in it. By shifting the word and synonym the test [8] was present a Steganography method. A steganographic technique based on genetic algorithm to find a near-

best structure for the pair-wise Least-Significant-Bit (LSB) matching scheme was presented in [12]. Improving LSB by decreasing the several changes in cover image by regarding to statistical properties of it was presented in [17]. In [18] a statistical properties of the cover image are taken before hidden the message then adding a noisy bits in other location to rearrange the statistical properties after hiding a message.

3. Proposed Algorithm

The most common and well-known steganographic method is called least significant bit (LSB) substitution, which embeds secret data by replacing k LSBs of a pixel with k secret bits directly. The human perceptibility has a property that it is sensitive to some changes in the pixels of the smooth areas, while; it is not sensitive to changes in the edge areas. Not all pixels in a cover image can tolerate, equal number of changes without causing noticeable distortion. Adaptive steganography which take care, about the important characteristics & statistics of the cover image.

The proposed algorithm based on the assumption that the intruder has full knowledge of the design and implementation details of the steganographic system. Also, its adopted according to statistics of image before, and after hiding the data.

3.1 Algorithm architect ;

For regarding the security with distortion, we must take care of the architect of the cover-image by taking the architect of the pixels as follows;

- Divide the pixels into three groups:-
 - 1- Whose value less than 6 (with respect to the most nibble)--LPC
 - 2- Whose value less than 12 and greater than 6 (with respect to the most nibble)--MPC
 - 3- Whose value greater than 12 (with respect to the most nibble)—HPC
- The hidden data will be depending on the above groups as in flow chart in figure (1) where;
 1. If the current pixel $CP \in$ LPC no data will be hidden in that pixel.
 2. If the current pixel $CP \in$ MPC one bit of data will be hidden in LSB of the pixel.
 3. If the current pixel $CP \in$ HPC two bits of data will be hidden in LSB and beside it bits of the pixel.

Figure (2) represent the flowchart of data hidden in pixels.

- Check number of pixels in MPC and HPC groups;

$$TNoP = Nop(MPC) + NoP(HPC) \quad (1)$$

- Number of data (bits) can hidden in the cover image is;

$$TNoB = Nop(MPC) + 2 * NoP(HPC) \quad (2)$$

- Select a prime number which has primitive numbers equal to TNoB

3.2 The algorithm steps are;

1. The image size Mz= 209 X 270 =56430 pixels, of the image in figure(3-a)[18].
2. Splitting the image matrix into two matrices Mz1 and Mz0 according to the LSB of each pixels before hide the message;

Where:

$$Mz1 = 28221 \text{ pixels, (LSB = 1) and} \\ Mz0 = 28209 \text{ pixels, (LSB = 0).}$$

Then

Splitting the image matrix into two matrices M2z1 and M2z0 according to the beside of LSB (bit number 2) of each pixels before hide the message;

Where:

$$M2z1 = 28141 \text{ pixels, (bit no. 2=1) and} \\ M2z0 = 28289 \text{ pixels, (bit no. 2=0).}$$

3. Splitting the image matrix into two matrices MM87 and MM76 according to the bits 8,7 and bits 7,6 of each pixels before hide the message;

Where:

$$MM87 = 4216 \text{ pixels, (bits 8, 7} \\ = 1) \text{ and} \\ MM76 = 8850 \text{ pixels, (bits 7, 6 = 1).}$$

4. Hid two bits in LSB (bit 1,2) for the pixels in MM87 group, and one bit in LSB for the pixels in MM76 group.
5. Maximum text (message or data) which can be hiding according to the proposed algorithm is 17282 bits (2.160) Kbyt.
6. Text (message) size Tz = 463 bytes (3707 bits).
7. The message bits hidden distribution by nonrepeated randomly to the LSB and LSB+beside according to bit 8,7 and bit 7,6 as ;

Pixel No. which hides the bit of message in LSB or LSB+its beside is

$$PHB = a^i \text{ mod } p \quad (3)$$

Where;

- a- Primitive root of prime p
- $0 \leq i \leq p-1$

P- prime number which has primitive root numbers equal to the message size.

8. Then splitting the image matrix as in step 2 after hiding a text. At this step its clear the

number of pixels which have LSB equal one and zero are different from that before the hidden a text. This means the distortion can be detected.

9. To overcome the above weakness, determine the difference of the number of pixels which have a one and zero at LSB and beside bit from the pixels which not have a text.
10. Add one's and zero's to that pixel to satisfy the numbers in step 2, the cipher image as in figure (3-b)

3.3 Probability calculations:

The probability of any bit in a binary number is;

$$P(b)_n = 1/2 \quad (4)$$

Where;

b – bit in binary number.

n- No. of bits for that binary number.

The probability of any bits in a binary number is;

$$P(b)_n = P(b1) * P(b2) * \dots * P(b_N) = 1/2 * 1/2 * \dots * 1/2 \\ = \frac{1}{2^{*N}} \quad (5)$$

∴ for two bits

$$P(b1 \text{ and } b2) = \frac{1}{2^{*2}} = \frac{1}{4} \quad (6)$$

Probability of certain number in the matrix is;

$$P(N)_m = \frac{\text{the frequency of that number}}{\text{total matrix number}} \quad (7)$$

∴ for two bits in certain number in matrix is

$$P(bM) = P(b1 \text{ and } b2) * P(N)_m \quad (8)$$

The true-positive rate the probability that an image detected by Stegdetect really has steganographic content—as follows [19];

$$p(S|D) = \frac{p(S).P(D|S)}{P(D)} = \frac{P(S) . P(D|S)}{P(S).P(D|S)+P(\neg S).P(D|\neg S)} \quad (9)$$

Where

P(S) - probability of steganographic content in images,

P(¬S) - complement of P(S)

P(D|S) - probability that we'll detect an image that has steganographic content,

P(D|¬ S) is the false-positive rate.

Conversely,

$$p(\neg D|S) = 1 - P(D|S) \quad (10)$$

Where;

p(¬D|S) – false-negative rate.

The probabilities with and without the proposed algorithm and for ref. [11] are shown in table (1).

Table (1) measurements of the proposed algorithm

Measurements algorithm	Distortion %	PD by Human Vision	PD by Statistical	False-negative ratio	Capacity
Without Proposed Algorithm	0.39% - 100%	≈ 0	100 %	0	100 %
With Proposed Algorithm	1.1% -1.5%	≈ 0	$\approx 0\% - 7.65\%$	76.8%	30 -60%
Ref. [11]	30%	≈ 0	$\sim 60\%$	30%	30-60%

4. Results:

From the results in Table (1), many strength points can be seen, the distortion is reduced because the statistical properties are taken into account and the probability of detection as in that table and Figure (4) are improved about other algorithms. While, the capacity is not high with this algorithm because this algorithm was focused on reducing the distortion and increasing the security, but at the same time, it's not bad. The preference of this work with respect to the previous [18] in the false-negative ratio by 20%.

5. Conclusion

Often the statistical analysis of stego-image which reflects or shows the presence of certain hidden data in the image. In our proposed algorithm, which overcomes this weakness of the steganographic system, causes a reduction in statistical detection, to reduce the distortion and increase the capacity by using hidden in LSB or LSB+beside bits of the image pixels depends on the value of pixel. Also, the detection rate weakness was overcome, by non-repeated, which the probability of detection is nearly equal to zero.

However, the two strength points in the proposed algorithm are inversely related and depend on the text (message) size. Where the text size decreases, the non-repeated distribution factor effect on detection will reduce, and the adding of noisy data to re-statistical of an original image factor effect will increase and the capacity will decrease, and vice versa. We examined our work by using a WiFi internet network for many cases and got the same results with the improvement which satisfied is 7.8%, 2.56% and 20% for probability of detection, false negative ratio and distortion respectively with respect to ref. [19]. The weakness of this algorithm is still the capacity and we will overcome it in the next paper.

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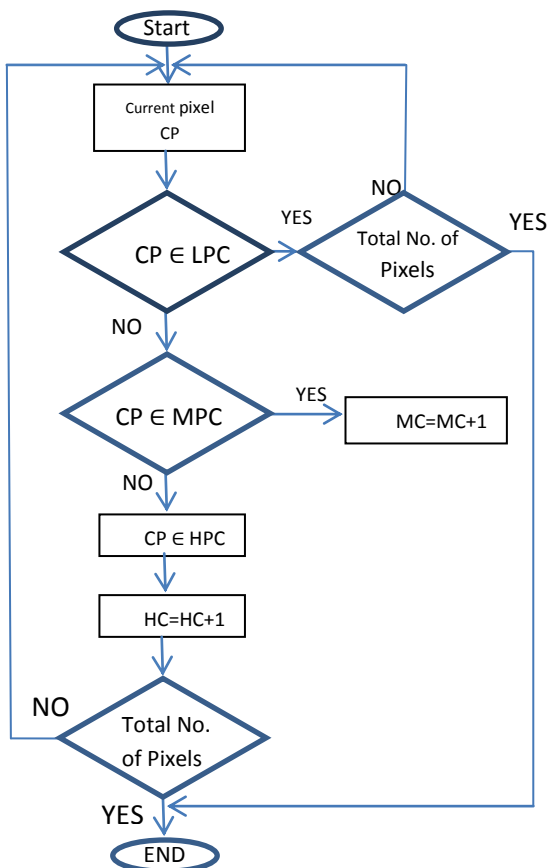


Figure (1) The architect of the cover-image pixels

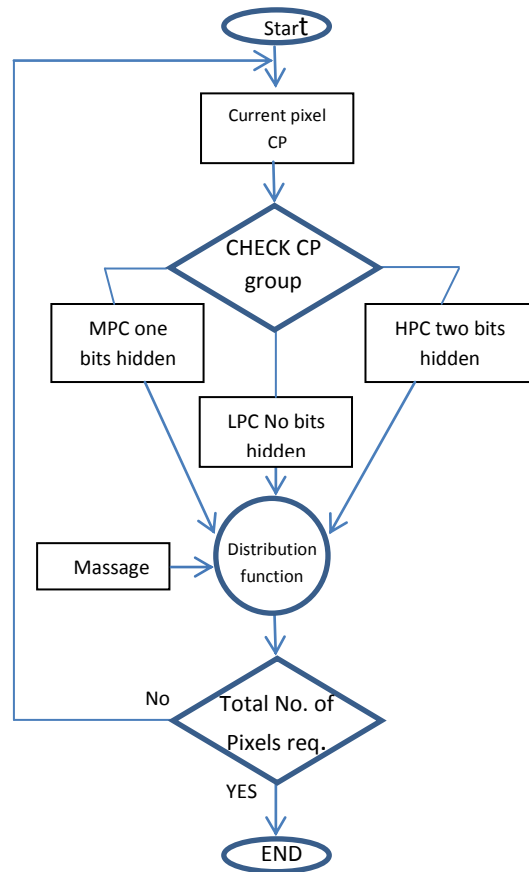


Figure (2) The flowchart of proposed algorithm

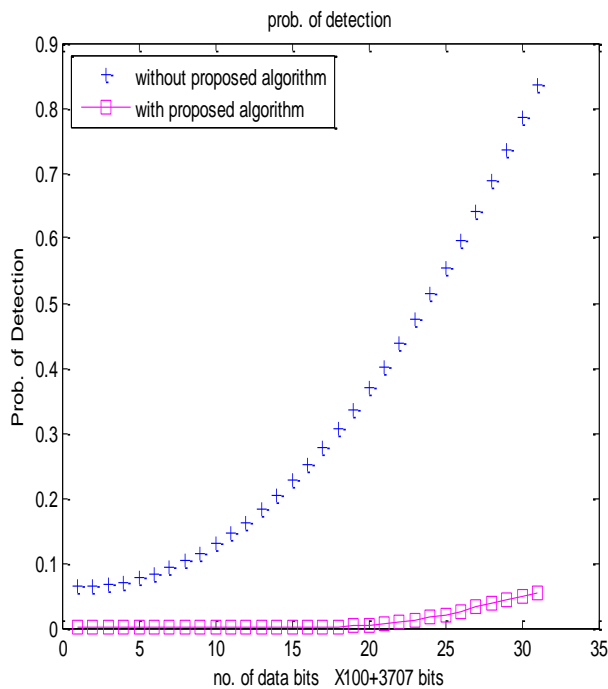


Figure (4) Prob. Of Detection with and without a proposed Algorithm



a-before hiding text

b-after hiding text

Figure (3) Cover-Image before and after hiding text